

APPLICATION FOR MEMBERSHIP
(Year 2008)

I, _____ hereby apply for membership in the Arizona Archaeological Council and am paying my dues for the calendar year _____. I understand that the membership year extends from January 1 to December 31.

I am applying for membership in the following category (circle one):

- Individual OR Institutional: \$30.00
- Retired: \$20.00
- Joint: \$45.00
- 5-year Individual: \$140.00 (5% discount)
- 5-year Joint: \$215.00 (5% discount)
- Student: \$20.00
- New Student: Free Membership (for 1 year)

The Bylaws, Article III, Section 2, state that goals of the Council are: (a) to promote and coordinate communication and cooperation within the archaeological community; (b) to encourage the development and implementation of professional quality in archaeological research and reports; (c) to work for the preservation and conservation of the prehistoric and historic heritage of the State; (d) to uphold State, Federal, County and Municipal laws, rules, and regulations that protect cultural resources; (e) to advocate and publicize these objectives in the State of Arizona; and (f) to educate the public about the goals and methods of archaeology and to promote greater understanding between archaeological organizations and Native American communities.

I am in sympathy with and hereby subscribe to the above ideals and objectives of the Council.

Signature: _____ Date: _____

For Student membership: I am a student at _____

Please fill in and send to address below:

Arizona Archaeological Council
P.O. Box 27566
Tempe, AZ 85282

Check one: ? New Member ? Renewal Don't List

NAME _____ []

ADDRESS: _____ []

ADDRESS: _____ []

CITY, STATE, ZIP: _____ []

PHONE _____ []

E-MAIL _____ []

A membership directory will be included in one of the newsletters. Participation is voluntary, so please mark the boxes above to indicate what pieces of information should not be included in your listing. Please note that this directory will be distributed only to AAC members and will not be made public.